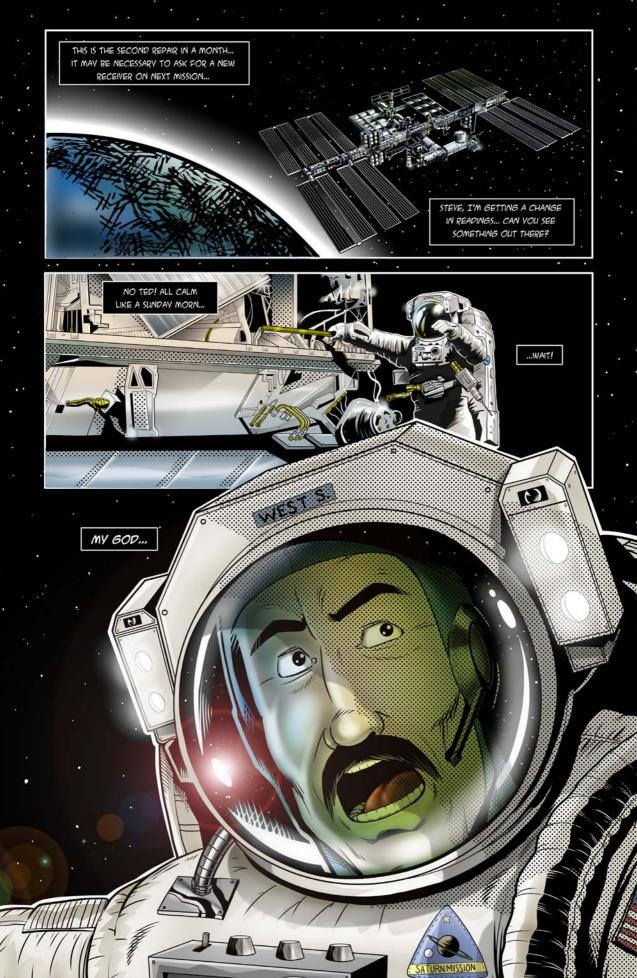


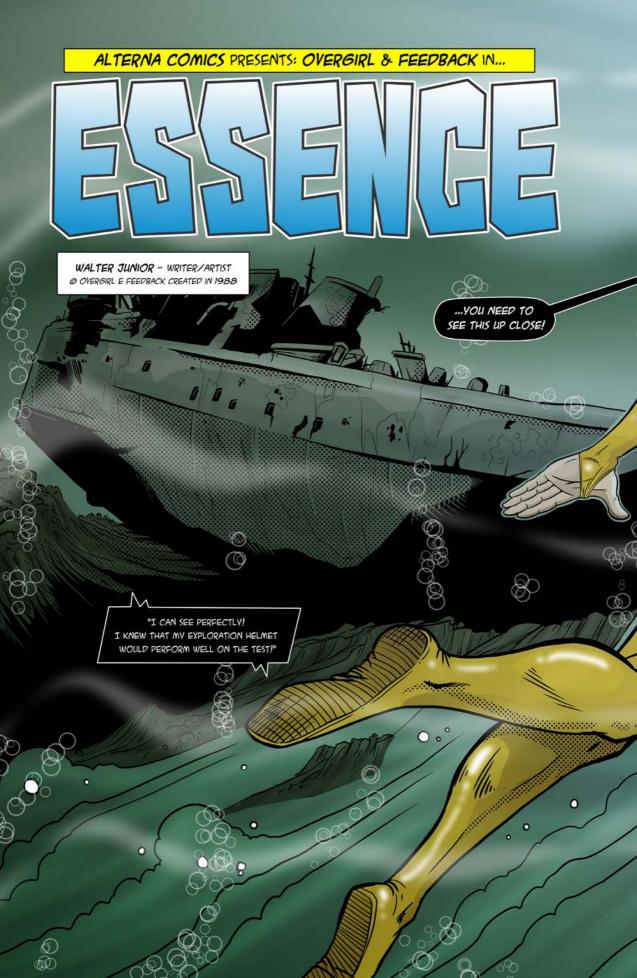


Raised in a secret research center, known only as "The Institute", Veronica and Daniel created the supergroup Overdrive. A mysterious accident destoyed the installation, as well as documents, research and especially all occupants. Only Daniel came out unscathed. Ten years after, Overgirl returns to life and with Feedback, seeks answers to unravel what happened at the Institute, in addition to trying solve her mysterious past and the origin of her powers. They have a rescue company, whose clients are large corporations and governments, always in search of archaeological treasures impossible to be rescued by man or by conventional equipment. Eventually, they are called secretly by government agencies for scientific or exploratory missions.

Story and art WALTER JUNIOR

©2020 OVERDRIVE, Overgirl and Feedback created by Walter Junior

























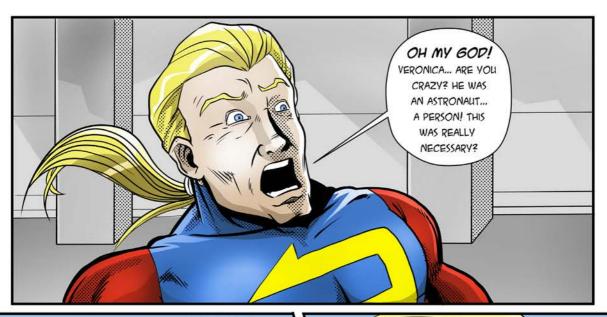






















## the history of INFINE

## 1988...

... before I joined the SAGA fanzine staff, that's when Overgirl, Feedback and Overdrive emerged.

Rebels and more concerned with their band, they would be a group of ordinary teenagers, except for one small detail: Their powers!

Like any aspiring comic book artist, I had been doing my "hand crafted comics" since elementary school, stapling paper sheets in the middle and drawing the comic. Then I passed it on to my classmates to read ... most of them didn't come back and today I only have a few editions. And it was no different with Overdrive. I was already learning techniques how a comic was made, but even so, I couldn't get rid of the immense pleasure of making those unique hand crafted comics and in 1988 the "only one edition" of Overdrive was released. The heroes had a different style, their powers were acquired through the mystical forces of evil, not to mention that they had a heavy metal band! Over the years, I have been modifying and shaping their personalities, changing origins, until 1993, when an graphic novel officially debuted. It was not yet an Overdrive comic, but a supergroup of heroes from the SAGA fanzine universe. The comic in question was the graphic novel "Semideuses". It marked an era, receiving awards, articles in magazines, newspapers and TV. The most obvious thing was to continue this success and so another comic book appeared where Overgirl and Feedback could have their "solo" adventures, along with other SAGA characters. Then, in 1995 ALMANAQUE







First phase:
Teenager years,
discovery of powers
and isolated life at
the Institute.
Birth of the OVERDRIVE group.

The stories present in SAGAVERSO #1, take place before SEMIDEUSES and ten years after the events at the Institute.

complex, only known as "The Institute", that four teenagers formed Overdrive. They acted hidden, without endorsement by the Institute, inspired by superheroes from the comic books they read. However, a mysterious accident occurred in the complex, destroying everything, and causing virtually all inmates



and employees to die. The only known survivor was Daniel, the Feedback. Ten years after this accident, Overgirl emerges from the dead and some time later she and Feedback would participate in the adventure against the gods who return to Earth, as was seen in "Semideuses". Its origins would be told from that book, but with the magazine canceled,

everything went back to the drawer.

The second attempt to produce Overdrive magazine was in 1999, in an ambitious project for the U.S. market. The project was set up, but again, problems that escaped our responsibility, made production unfeasible.

Still, I knew that the adventures of Overgirl and Feedback would be told. It was just a matter of time!

Thirty two years after its creation and twenty seven years after its great adventure in "Semideuses", they are back, in their own magazine, the one that was conceived there in the distant year of 1988, both for those who accompanied the Semideuses and Sagaverso, as for those who's coming now.

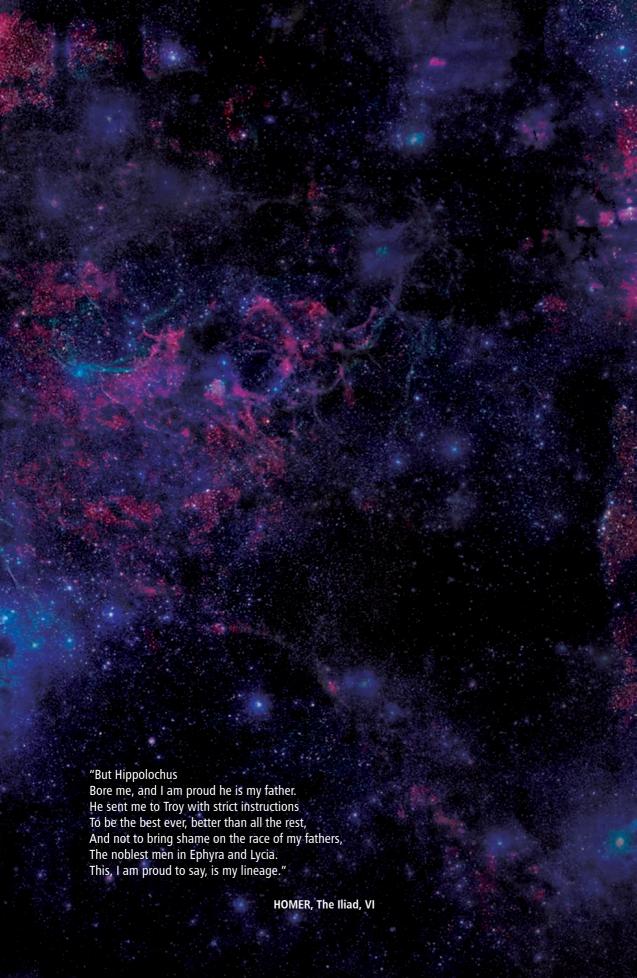






SEMIDEUSES: After OVERDRIVE: nsAGAN/ERSQOHe-non on nonch terroryears after orgenoenced the endynon nonche events of SEMI-oenablishedoAthron nonche EUSE6, the secrets call greap reached nonnon normathrepast begin to organizate are deadonon nonon ono mecunivelled.











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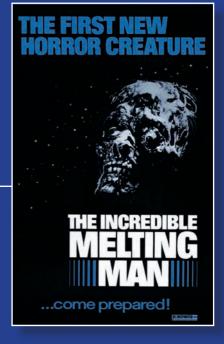
In addition to the professional influences at work, I always liked to put some references to everything that formed my "pop conscience". And as it would not be different, in this edition we have some of these references and homages. Let's go to some of them!





On the first pages we see Overgirl wearing a diving suit different from her current uniform. That's a homage to the MAT squad uniform from "Ultraman Kaettekita" series.

The story of this edition is a tribute to a scifi B classic from the 70s: "The Incredible Melting Man". Since the astronaut's name to destiny of the character I put little drops from this classic movie from my childhood in this story.







Two other references come from two other Sci-fi classics: "Lifeforce" (the dead astronauts at the space station), and "The Thing" (the astronaut's transformation into a weird monster).

What's up? Did you find any more hidden references? Send us an email, telling us! overdrivecomics@gmail.com



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